**ArrayList** – Lists objects as an array

- Can in increase capacity during runtime 🡪 bad for memory

- In the memory block, each memory block are next to each other. If more room is necessary, it will create a NEW LARGER array and copy everything

- LIFO. Access whatever you put in last

**LinkedList** – List objects as an array, usually scattered through memory

- Forms nodes, which consists of two parts: The element itself and location in memory for the next/previous node. Last node points towards null

- Has a head, tail